

An Improved Method For Knapsack Problem.

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Introduction of the Knapsack Problem

Objective

Algorithms

- Brute Force Method

- Greedy Algorithm Method

 - Description of the Greedy Algorithm

 - Problems and Benefits of this Methods

Proposed Improvements

Comparison of Results

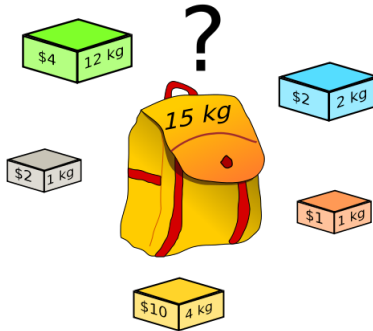
Conclusion

Introduction

- ▶ Knapsack problem consists of finding the best packing configuration to maximise benefit while abiding by the weight constraint
- ▶ Knapsack Problem cannot be solved in polynomial time

The Knapsack Problem

The Knapsack Problem



Mathematical Formulation

$$(KP) : \quad \max \sum_{i=1}^n b_i x_i$$

$$s.t. \quad \sum_{i=1}^n \omega_i x_i \leq C$$

$$x_i \in \{0, 1\}$$

Objective

- ▶ Brief review of existing methods
- ▶ Benefits and Pitfalls
- ▶ Implement an Algorithm
- ▶ Improve optimality while being mindful of time constraints

Brute Force Method

Brute Force Method

- ▶ Enumerates every possible packing configuration
- ▶ Choose the best solution
- ▶ Optimality is ensured
- ▶ Extremely costly in time, for large n

Greedy Algorithm

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- ▶ The greedy algorithm first sorts items in the decreasing order with respect to their efficiency. i.e item i comes before item j if $e_i > e_j$.
- ▶ It then selects the most efficient item available and places it in the knapsack, reducing the knapsack's available capacity.

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- ▶ The Greedy Algorithm does not solve the problem to optimality.
- ▶ It rather finds a local optimal solution.
- ▶ It operates in linear time, which is extremely efficient
- ▶ Will occasionally produce the optimal result

Proposed Improvements

- ▶ Use Genetic Algorithm
- ▶ Include the Greedy Solution in the population

Genetic Algorithm

Genetic Algorithm

- ▶ Generate Population

Genetic Algorithm

- ▶ Generate Population
- ▶ Include Greedy Solution

Genetic Algorithm

- ▶ Generate Population
- ▶ Include Greedy Solution
- ▶ Selection

Genetic Algorithm

- ▶ Generate Population
- ▶ Include Greedy Solution
- ▶ Selection
- ▶ Crossover

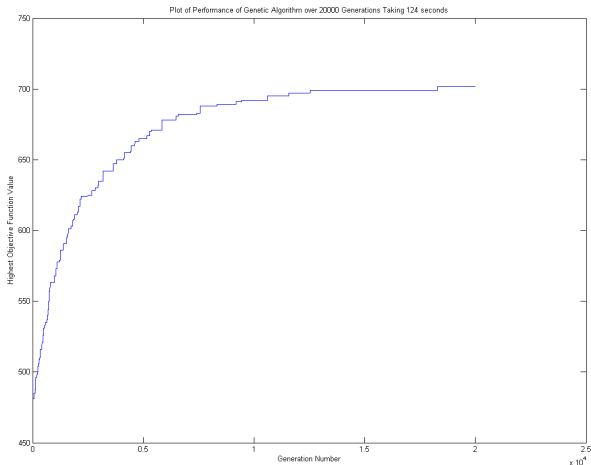
Genetic Algorithm

- ▶ Generate Population
- ▶ Include Greedy Solution
- ▶ Selection
- ▶ Crossover
- ▶ Mutation

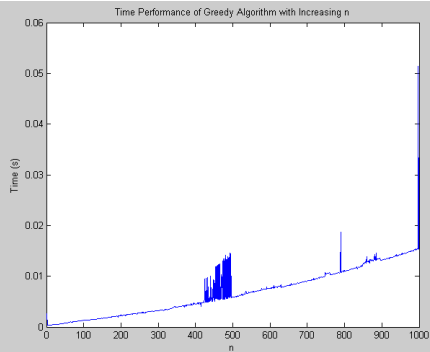
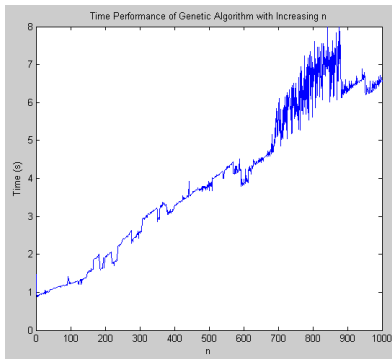
Genetic Algorithm

- ▶ Generate Population
- ▶ Include Greedy Solution
- ▶ Selection
- ▶ Crossover
- ▶ Mutation
- ▶ Next Generation

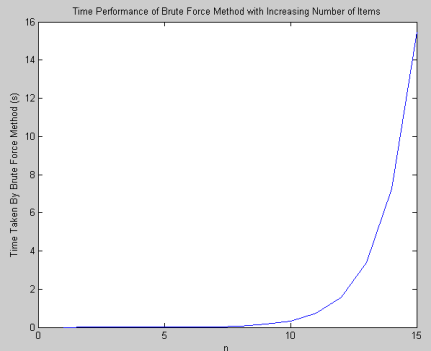
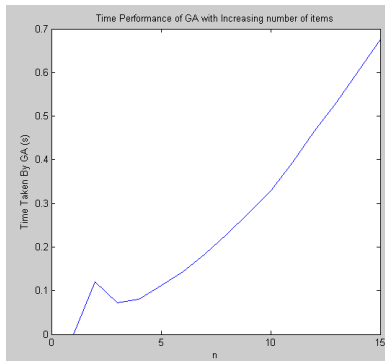
Improvement Over Generations



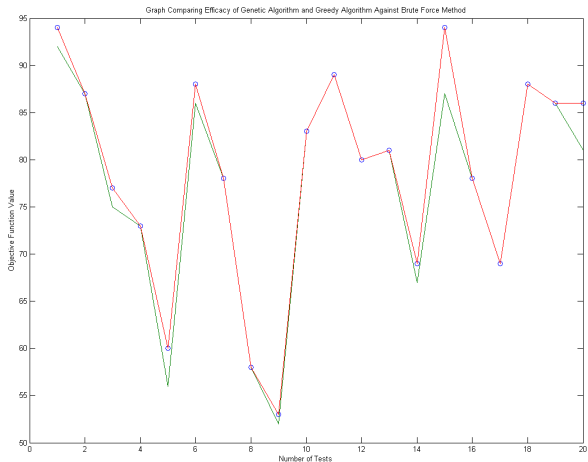
Time Comparison



Time Comparison



Time Comparison



Conclusion

- ▶ Genetic Algorithm has a small time cost for a potential improvement
- ▶ Further improvements can be made to GA by generating a initially fit population, through small amounts of brute force
- ▶ The crossover technique can be further optimized for large n

Thank you!!!!

Thank you!!!!
Any question is most
welcome!!!!